

Team Name: **Red Ruin**

Race: **Khorne**

Coach: **Erik**

Nr.	Name	Position	max	MA	ST	AG	AV	Skills, Traits, Racial Characteristics	Inj.	CP	TD	IN	CS	VP	SP	Cost
1		Bloodletter	1/1	5	5	1	9	Loner, Claws, Disturbing Presence, Frenzy, Wild Animal					1		2	140000
2		Khorne Warrior	1/2	5	4	2	9	Frenzy							0	110000
3		Khorne Warrior	2/2	5	4	2	9	Frenzy							0	110000
4		Beserker	1/2	6	3	3	7	Block, Frenzy, Jump Up							0	90000
5		Beserker	2/2	6	3	3	7	Block, Frenzy, Jump Up							0	90000
6		Marauder	1/16	6	3	3	8								0	50000
7		Marauder	2/16	6	3	3	8								0	50000
8		Marauder	3/16	6	3	3	8							1	5	50000
9		Marauder	4/16	6	3	3	8								0	50000
10		Marauder	5/16	6	3	3	8								0	50000
11		Marauder	6/16	6	3	3	8								0	50000
12		Marauder	7/16	6	3	3	8								0	50000
13																
14																
15																
16																

Total Players: 12

Total: 0 | 0 | 0 | 1 | 1 | 7 | 890000

	Current Ranking	All Games
Match Record:	0 - 0 - 1	0 - 0 - 1
Touchdowns:	0 : 2	0 : 2
Casualties:	1 : 2	1 : 2
Average Gate:		31000

Re-Rolls:	1	x	70000	=	70000
Fan Factor:	8	x	10000	=	80000
Assistant Coaches:	0	x	10000	=	0
Cheerleaders:	0	x	10000	=	0
Apothecary:	0	x	50000	=	0
Treasury:					10000

>> **Team Rating: 104**